1) As we are working on a one semester project, the pace of the project is very dynamic. Time constraints and mismatching schedules of team members have been a major concern. The team agrees that we need to meet two times a week for all to know the status of the project to ensure that everyone’s ideas and thoughts are in sync and in line with the OCD, LCP, SSAD and FED. This will help each person to do their tasks better and reduce re-work caused due to misunderstanding or lack of communication.

2) As each person is working on different aspects of the project, it is necessary for all team members to understand the project (both business and technology perspective) as a whole. For this, each member in the team will pair with another member with a different role to understand each other’s role in depth. This will also ensure in quicker progress of the project as anybody/aspect of the project that is lagging can be assisted by other members.

3) As of now, the product has a very rudimentary UI with just the most important features. The team consensus is to make the UI better with consistent, efficient, clear, and attractive website that uses common UI elements (color, texture, and typography) for a better user experience. Phase 2 requirements of the project will be implemented maintaining the consistency in UI that will ensure that the project meets its goals.